## Drinking Games

## NOTE:

1. Cleaning - Please wash your mugs with soap and warm water prior to each use, including the first use.
2. Germs - If you are worried about germs or grossed out by drinking from the same container as someone else, then for all the activities below players should pour the drinkable liquid into their mouths without having their lips touch the mug. This also eliminate the dreaded backwash!
3. Please play and drink responsibly.

Trust - Find a partner, each of you takes one half of the mug with one hand and only holding onto the handle of the mug. Line up the two halves to form a complete mug that will hold liquid without leaking. Fill the mug with as much of your favorite drinkable liquid as desired. Then have each person alternate taking a drip / sip until all the liquid is gone. See the "NOTE" above about germs. This activity shows you how much you trust your partner and could even make a great $1^{\text {st }}$ toast by a married couple! Who needs to smash cake into the newly betrothed, when they can just pull away their half of the mug and soak them! To make this a competitive event, time how long it takes a pair to drink a specified amount of liquid. If they spill any on the ground, that team automatically loses. If they spill some on their partner (by accident of course), leave it up to the judges who wins the contest.

Blind Trust - Same as above except both partners where blindfolds and a $3^{\text {rd }}$ person help them out by filling their mug. Then play just like the Trust Game above.

Buddy Builder - Looking to make a special friend and not worried about germs? Then this game is for you! Take a mug half and hand the other half to someone you want to be your friend. Join the mug halves with each of you holding one half of the mug by the handles, then fill the mug with your favorite liquid. Now both of your try to drink from the mug at the same time! We recommend playing this somewhere where you don't mind spilling a lot of the liquid and with a friend with a sense of humor! A change of clothes might also come in handy.

Wish You Had a Friend - Don't have a friend, well you can still use the Team Drinking Mug. Just hold one half in each hand and hold the mug together. To make this game more fun, guess you will still have to find a friend to actually fill the mug. When you can't hold the two halves of the mug together, you should probably stop playing.

Make some of your other games more fun by incorporating our Team Drinking Mug and extra rules into games like

- "Kings" card game
- "Asshole" card game (yes, it is really the name of a card game - Google it)
- Beer Pong - Two team mates hold the mug together with a liquid in it. A $3^{\text {rd }}$ bounces the ball off a hard surface, if the players with the mug catch the ball in the mug without spilling any of the liquid - the other team(s) drink.


## Family Fun Activities

## Water Transport

Goal: To see which team can use the Team Mug to transfer as much water as possible from one container to another container.

## Equipment Required:

- 1 Team Mug per team (or have the teams compete sequentially, set a competition time and just use one mug).
- Two large containers. One container will hold the reservoir of water and should be wide at the top to allow players to hold onto their half of the mug and dip it into the container. A 15 to 20 gallon tub like shown in the foreground of the image to the right will work best. A 5 gallon bucket can be used as the reservoir but will definitely be more challenging. The second container is what the players will dump the water that is in the mug into. A 5 gallon bucket will work for this container. Ideally the $2^{\text {nd }}$ container should have graduation markers that indicate how much water is in the container.


## Play:

- Determine and advise each team how much time they will have to try to fill the $2^{\text {nd }}$ container.
- Set the two containers any desired distance apart from one another. $20^{\prime}$ to $30^{\prime}$ works well.
- A team can consist of 2 or more players. The players from each team should pair up and form two lines with one player from each pair in each line. At a start signal, the first pair will take one side each of the mug by the handle with one hand and working with their partner fill up the "whole" mug with water. Team mates can decide if they want to try to match up the two halves of the mug before they put it into the container or join them in the container. Each method has advantages and disadvantages. Next, they raise it up out of the bucket and decide if they want to bring it to the other end to fill the other container. They must decide before they take any steps, once they take a step they are committed to taking their turn. If after they take one step or more steps, they determine there is not enough water in their mug to bother dumping it into the $2^{\text {nd }}$ container, they can just end their turn, hand their half of the mug to the next pair of players in line and proceed to the end of the line. If a team has an uneven number of players, they can just go to the back of the line and will eventually be paired with another player from their team as the line progresses.
Winning: The team with the most water in the $2^{\text {nd }}$ bucket at the end of the allotted time wins the game.


Half Blind Water Transport - Same as above except one of the players in each pair of players must wear a blindfold (like our W8742) throughout the entire contest. Their team can talk to the them and instruct them what to do, but cannot physically help them in any way.

Blind Water Transport - All players except one from each team must wear a blindfold. When attempting to fill their mugs from the reservoir, players are allowed to use both hands to try to line up the mug. Once they remove the mug from the reservoir container they must release the $2^{\text {nd }}$ hand and are only allowed to use one hand and it must hold onto just the handle. The player not wearing the blindfold is the coach. They instruct the blindfolded players where to walk, how fast to walk and when to dump their mug into the $2^{\text {nd }}$ container.

Indoor Play - If you don't want to get water all over your floors, then fill the reservoir container with ping pong balls (like our W9957) or any other lightweight object (packing peanuts are worth a try) and play any of the above games.

