

The rules are simple and can easily be modified to fit individual use and/or functioning levels. Players can throw, shake or roll the SlotzBall™. Use the legend below to tally points. Player that reaches \$1,000 first WINS!

Variations:

1. Have Activity Director use hand bells, kazoos or horns to add excitement to play when someone rolls good combinations.
2. Incorporate gold coins to the game to add fun & additional visual excitement.
3. Add small gifts to a basket and allow players to choose a gift when they roll three 7s or your combination of choice.
4. Add a spin to the game by taking away moneys for a specific roll or combination (ex: any roll with 3 different symbols is -\$50).

777 = \$500

 = \$100

 = \$100

 = \$100

 = \$100

BAR BAR BAR = \$100

2 of any symbol = \$50

Any shake with a **BAR** = additional new spin.

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